



Iris de Groot
13-05-1985

Idegro - Scenario en Animatiefilm
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Experience

Self Employed

Idegro - Scenario en Animatiefilm
2014 - Current

Graphic Novel 'Mamma?'

Self-published, 120pages
ISBN: 97 8908 24704 06
2014 - 2015

2D Game Artist

SilverFit
June 2016 - August 2016

Member of Art Collective

Zolder Collectief
2014 - March 2016

Actor and Crew Member

Theater te Water
2008 - 2009

● **2D Animation (frame-by-frame), directing, and scenario. Animation for socio-educational, cultural purposes, and visual storytelling. Strong basis in character animation, scripting and direction due to a background in acting and theatre. Workshop 'Acting for Animators'**

● **Graphic novel on growing up with a mentally disabled parent. Realized by a grant won and received from the Hendrik de Vriesstipendium in Groningen in December 2014. Published and presented on 12 December 2015. Meant to convey experience of children in this situation to benefit proper discussion and understanding of the subject.**

Involved scripting, storyboarding, dramaturgy, drawing, typography, designing and making the project print-ready.

Media Attention:

Éenvandaag 'Strip over verstandelijk gehandicapte moeder' Radio Interview 29 December 2014; Trouw 'Waarom ben je zo stom, mama?' Newspaper Interview 9 December 2015; Dit is de Dag Radio Interview 10 December 2015; Volkskrant 'Column Margriet Oostveen' Interview 11 December 2015; Pauw VARA Television Interview and Presentation 11 December 2015; Spijker met Koppen Radio Interview 12 December 2015; CBK Groningen Exposition and Book Presentation Hendrik de Vriesstipendium 12 December 2015 - 11 Januari 2016; Glamour Magazine Interview April 2016; Markant Magazine for Care Institutions Interview Coming June 2016; Fier Magazine for Support Organizations Coming June 2016; Margriet Magazine Interview Coming June 2016

Related Public Speaking:

Kenniscafé Groningen Open Debate on Children with Vulnerable Parents 7 April 2016; Jeugdbescherming Nederland Symposium by Youthcare on Protecting Children from Neglect by Mentally Disabled Parents 26 April 2016

● **Designer, creator and animator of digital game assets for geriatric revalidation games. Freelance.**

● **Responsible for co-development and teaching of animation workshops for young primary school children. Organizing activities such as live portraitdrawing at public events.**

● **Actor, singer and performer in fulltime theatershow during two productions. Short fulltime rehearsal period of ten weeks followed by 58 shows during winter and 75 shows during summer production. Crew was responsible for running the ship, building up the stage and serving costumers as well.**

Acting, singing, dancing, directing

Theaterschool Oost-Groningen
2000 - 2008

Vocal training, singing lessons, dance lessons, dramaturgy, text analysis, scriptwriting, lessons in acting methods and physical acting, lessons in directing.
Acted in multiple short and long productions. Short travelling street productions on location. Longer textual performances and stage plays. Improvisational street theater.

These lessons play a key role in animating characters and writing and directing scripts.

Education

Master of Arts 7,9

AKV St. Joost
2016 - 2017

Graduation Film

'I am a Dinosaur' 5''30
2017

Animation

Specialization in scenario, 2D animation and animation direction.

Film about the effects of childhood neglect. Digital frame-by-frame animation.
Scripting, storyboarding, direction, character design, character animation.

Bachelor of Arts 7,6

Academie Minerva
2010 - 2014

Graduation Film

'Swallow' 3''56
2014

Animation and Illustration

Editorial illustration, concepting, storyboarding, animation direction, painting, live drawing, graphic novel, traditional printing techniques.

Film about a North Korean refugee. Digital frame-by-frame animation.
Scripting, storyboarding, animation, background design, basic sound design.

Internships

Graphic Novel and Animation
2013

Johan Klungel en Dario van Vree - Focused on explanation, scripting, storyboarding and character animation. Digital frame-by-frame animation.

Erasmus Animation

Bachelor Animation Kask Gent
2012 - 2013

Character animation, lipsyncing, focus on perfecting animation technique, dramaturgy, sound design, story arcs and movie analysis.

Atheneum

Comenius College Stadskanaal
1997 - 2004

Cultuur & Maatschappij - Cultural Art and Language based curriculum

Additional Experience

2006 Actor 'Get Real'

Last Minute Replacement for Absent Actor in
Comedy Show
Get Groningen

2007 Actor 'And Ideal Husband'

Theatergroep Caesarion Groningen

2010 Member Introduction Committee

Scheduling Events, Design Introduction Booklet,
Illustration and T-shirt design, Organizing
Activities, Trustee
Cleopatra ASG Groningen

2007 Member Introduction Committee

Scheduling events, Design Introduction Booklet,
Organizing Events
Cleopatra ASG Groningen

2008 Member Public Relations KeiWeek

Scheduling Events, Poster- and Printdesign,
Organizing Activities
Cleopatra ASG Groningen

2010 Actor 'Het Betere Moorden'

Theatergroep Caesarion Groningen

2007 Actor 'De Vuurproef'

GST Groningen

2009 Private Singing Lessons

Detailed lessons on vocal control
Muziekschool Groningen

2013 Workshop Barbara Stok

On Graphic Novel Design
CBK Groningen

Screenings and Exhibitions

2015 'Wat is Halloween?'

1'23 Digital Frame-by-Frame
Pre-Program Student Animations
Zienemaan Groningen

2015 'Miniaturcultuur'

Loop for circular screen, Digital Cut-Out
Cultural Opening Nieuwe Ebbingekwartier
Groningen

2014 'Swallow'

3'56 Digital Frame-by-Frame
Graduation Expo Academie Minerva Groningen

2014 'Swallow'

3'56 Digital Frame-by-Frame
Nominee Exhibition
Hendrik de Vriesstipendium CBK Groningen

2014 'Wat is Halloween?'

1'23 Digital Frame-by-Frame
Student Exhibition Illustratie 57
Academie Minerva Groningen

2013 'Synesthesie'

1'33 Handdrawn Frame-by-Frame
Student Exhibition Illustratie 57
Academie Minerva Groningen

2013 'Francis Poulenc'

1'28 Mixed-Media-Animation
Introduction Animation of Composers
For Gauguin Ensemble Groningen

2013 'Meeloper'

0'42 Stopmotion Animation
Animation for Children Poetry Contest Winner
Stichting Poëziepaleis Groningen

2011 'Get Out'

2'01 Cut-Out Stopmotion Animation
Student Contender Flicks Filmfestival
USVA Groningen

Skills

Animation Skills

Animation principles
Character animation
Traditional Frame-by-Frame
Digital Frame-by-Frame
Cut-Out animation
Lipsyncing
Storyboarding
Dramaturgy
Script writing

Dramaturgical Skills

Acting
Physical acting
Knowledge on acting techniques
Directing
Voice over
Directing voice over
Text and dialogue analysis
Vocal technique in acting and presenting
Singing

Graphic

Lithografy
Linocut
Woodprinting
Etching
Screenprinting
Painting
Livedrawing

Software

Adobe Flash
Adobe Photoshop
Adobe Illustrator
Adobe Indesign
Adobe Bridge
Adobe Premiere Pro
Adobe After Effects
Artrage Pro
Dragon Stopmotion
Final Cut Pro
ToonBoom Studio
TVPaint Pro

Strong Points

Quick to pick up new things
Technical Mindset
Social Awareness
Self-Awareness
Sense of Humor
Interest in Wellbeing of Others
Driven
Jack of all trades
Widely interested, thus basic knowledge in most subjects

Extra Information

Dutch

Native Speech
Native Reading Level

English

Excellent Speech
Excellent Reading Level

German

Elementary Speech
Secondary Reading Level

Norwegian

Elementary Speech
Elementary Reading Level

Driver's License

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